

The Vegas Neon Classic will follow USA SOFTBALL rules except for the rules listed below:

1. **Registration & Rosters:**
    a. The Vegas Neon Classic will use the iPride Softball ratings guidelines to verify individual ratings.
    b. All teams must submit team roster with responses to the 26 iPride Softball rating questions for their players.
    c. Teams must provide a USA SOFTBALL registration card or verification from their League Commissioner that they are registered with USA SOFTBALL
    d. Each player must register by signing their team's ratings roster prior to appearing on a lineup card.
    e. Any player found playing a game without having signed the player roster is subject to suspension and the team will forfeit that game. Any previous games will also be subject to forfeiture.
    f. A Photo ID will be required at registration.
    g. There will be no player registration on Sunday. Players must register prior to the start of their FIRST scheduled game.
    h. There will not be a Coaches Meeting.

2. **Tournament Divisions:**
    a. Calculating Open Division Team Designation: All Open Division players must be rated.
    b. Teams or players that do not have established iPride Softball ratings must be rated and those ratings submitted on that team's roster.
    c. No team may have more than TWO Non-iPride Softball rated players on their team unless approved by the tournament director(s).

d. The Vegas Neon Classic will use the team rating caps outlined in the iPride Softball rating guidelines. The ten (10) top rated players will be added together to give the team rating for all Open Division teams as follows:
    i. A Division: No teams rated 170 or less.
    ii. B Division: All teams rated 170or lower. No player rated over a 20.
    iii. C Division: All teams rated 130 or lower. No players rated over 14allowed on a C division team.
    iv. D Division: All teams rated 95 or lower. No players rated over 10 allowed on a D division team.
    v. E Division: All teams rated 60 or lower. No players rated over 6 allowed on an E division team.

    ***Exception:* If unable to fill A Division (3 or more teams), B division teams will be allowed to have 2 players rated above 19, as long as the team rating stays at the 170 or lower threshold.

e. Women's Division: Managers must submit a roster with player ratings from the ASANA Database. If a player does not have an ASANA Rating, the manager must submit a rating for each player on the team. The Tournament Director reserves the right to reject a rating if there are previous ratings for a player, or if the tournament officials have reason to believe the ratings are inaccurate.
f. Divisions offered each year will be determined using the Team Registration website.

3. **Tournament Format:** All divisions will play at least three (3) pool games that will seed them for double elimination play. Teams will play a minimum of two (2) bracket games, for at least a five (5)-game guarantee. Seeding for double elimination play will be based on the following:
    a. Seeding will be decided by overall pool play records.
    b. If there is more than one team with same record in pool play, tiebreaker will be determined in the following order:
        i. Fewest Total Runs Allowed
        ii. Coin Toss

4. **Round Robin:** Round robin will be selected by distributing participating cities' teams across all pools in the division, as best as possible.

5. **Home Team:**
    a. For pool play games:
        i. D-Division - the home team will be determined by coin-toss
        ii. E-Division – the home team is predetermined
    b. For all bracket play games except Championship game, home team will be determined by the higher seed.
    c. During Championship game, the home team will be the team that advanced from the winner's bracket.
        i. IF Game – Higher seed will be home

6. **Line-Up Cards**
    a. Lineup Cards will be provided to all teams.
    b. Teams will exchange line-ups at the beginning of each game.
    c. Line-ups need to include player's first initial and last name with a jersey number and any substitutes for that game.
    d. If a player was not listed on the lineup as a substitute at the beginning of the game they will not be eligible to enter that game, unless the team is playing short-handed not due to a player ejection.
    e. Players are not allowed to switch jersey numbers between games on the same day without informing the tournament director(s) first. Doing so may result in the ejection of the player from the tournament.

7. **Official Scorebook:** The official scorebook will be that of the home team. The visiting team is highly encouraged to confirm the score with the home team every ½ inning.

8. **Run Rule:** A game will end, if any team is leading by:
    a. 20 after 3 innings
    b. 15 after 4 innings
    c. 10 after 5 innings.

    This rule is in effect for all games.

9. **Tie-Breaker:** If the score is tied after the completion of 7 innings of play or when time has expired, then a modified international tiebreaker rule shall go into effect. When each team takes offense, the last batter from the previous inning is placed on 2nd base and play resumes as ONE PITCH GAME until the tie is broken.

10. **Forfeit:** Forfeit time is game time. If games are behind schedule then game time will be as soon as the umpire starts the game clock. If a team is unable to field at least nine (9) eligible players at game time or game start time they will forfeit the game.

11. **Short-Handed:** A team must have at least nine (9) players present to start or continue a game. If a team starts a game with less than ten (10) players, then the vacant position must be listed last in the batting order and an out will be assessed each time the vacant position comes to the plate in the batting order. If a team is playing short-handed and an additional player arrives, that player can enter the game immediately and must be inserted into the vacant position.

12. **Double Bag Rule:** If playing fields are equipped with the double bags, the USA SOFTBALL double bag rule is in effect. Defensive players must use the inside bag at 1st base, offensive players must use the outer bag if not continuing to second base. In the event of a wild throw to 1st, both bags are open to both players. In the case of a single bag at 1st base, defensive players must use the inside half of the bag, offensive players the outside half when running through the bag.

13. Base Stealing: Base stealing is not allowed.

14. **Strike Count:**
    a. ALL games will begin with a 1-1 count with ONE foul to give.
    b. Pitching height (arch) will be between 6'-12'.

15. **Game Time Limits:**
    a. Round Robin
        i. No new inning will begin after 50 minutes.
    b. Elimination Play
        i. No new inning will begin after 55 minutes.
        ii. Modified International Tie Breaker rule shall apply if the game is tied.
    c. Championship game
        i. The first championship game shall have no new inning after 60 minutes.
        ii. The "If" game will have no new innings after 60 minutes.
        iii. Modified International Tie Breaker rule shall apply if the game is tied at the end of either game.